## Design for Android

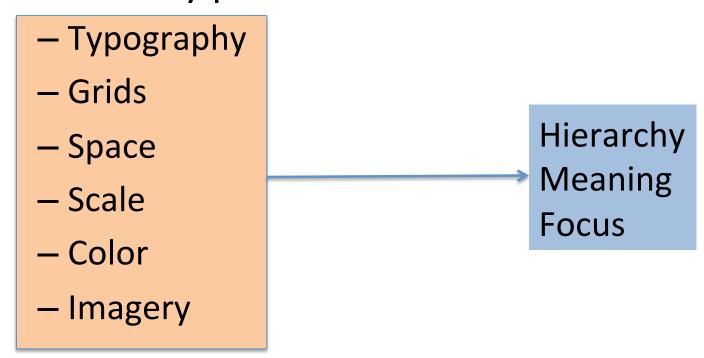
#### Material Design Guidelines

- Layout
- Style
- Animation
- Components
- Patterns
- Usability

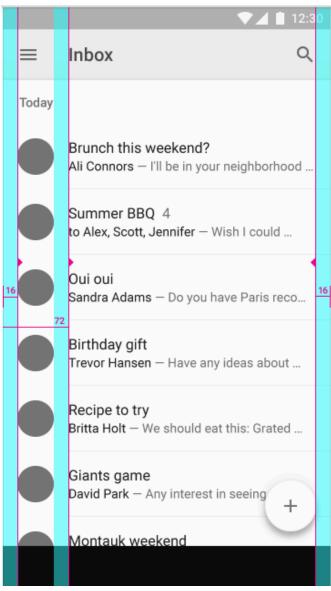
Slides based on "Android Design" https://developer.android.com/design/

#### Layout

Guided by print-based elements:



### List - Keylines and Margins

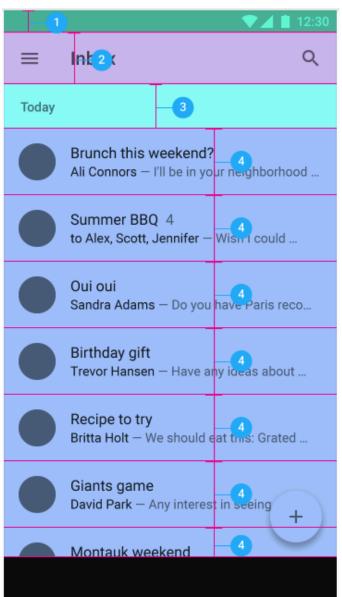


Screen edge left and right margins: 16dp

Content associated with an icon or avatar left margin: 72dp

Horizontal margins on mobile: 16dp

#### List - Vertical Spacing



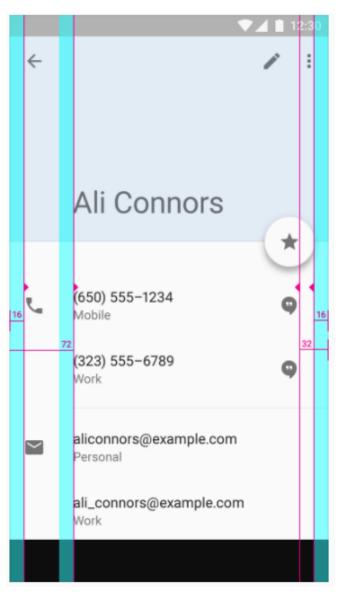
(1) Status bar: 24dp

(2) Toolbar: 56dp

(3) Subtitle: 48dp

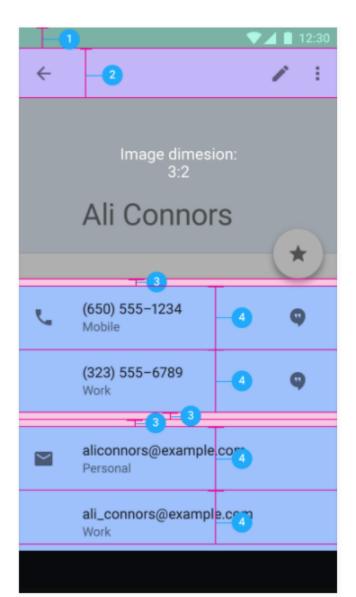
(4) List item: 72dp

#### Detail - Keylines and Margins



Screen edge left and right margins: 16dp Content left margin from screen edge: 72dp

#### Detail - Vertical Spacing



Status bar: 24dp

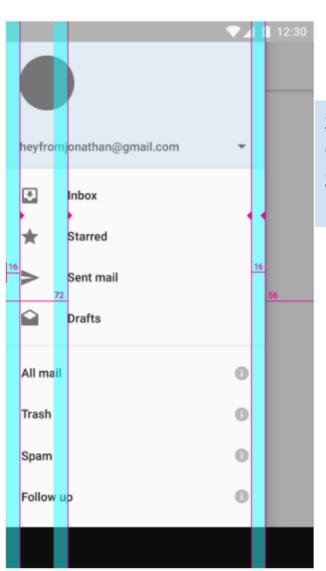
Toolbar: 56dp

Title and list items: 72dp

Subtitle: 48dp

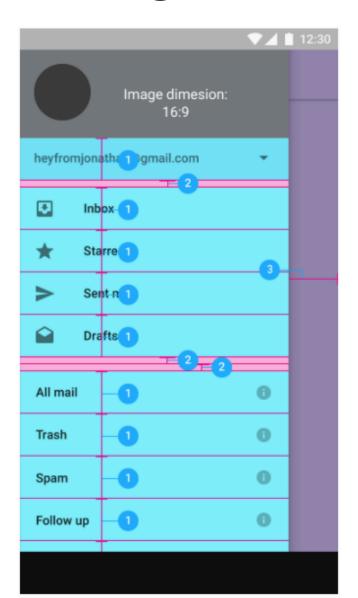
Space between content areas: 8dp

# Navigation Drawer – Keylines & Margins



Screen edge left and right margins: 16dp
Content associated with an icon or avatar left margin: 72dp
Side nav width: The screen width minus the height of the action bar. Here, the width is 56dp from the right screen edge.

### Navigation Drawer – Vertical Lines



Account menu and list items: 48dp

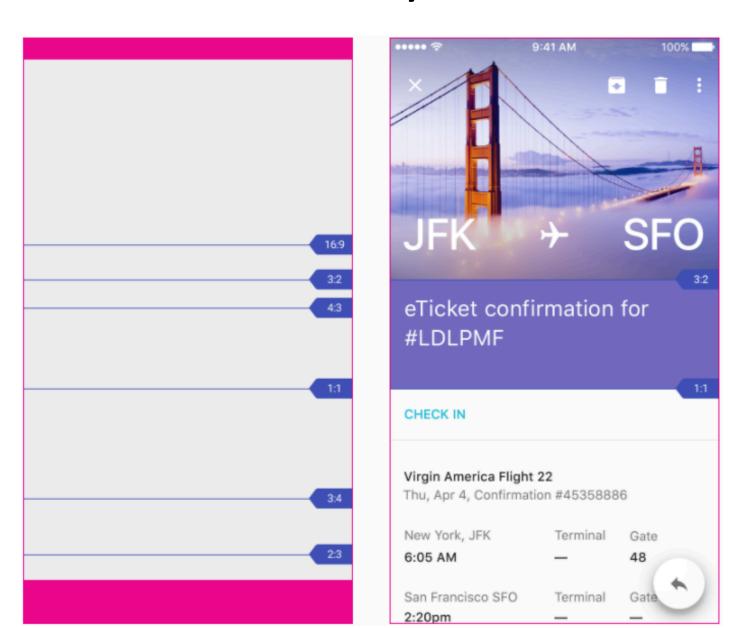
Space between content areas: 8dp

Navigation right margin: 56dp

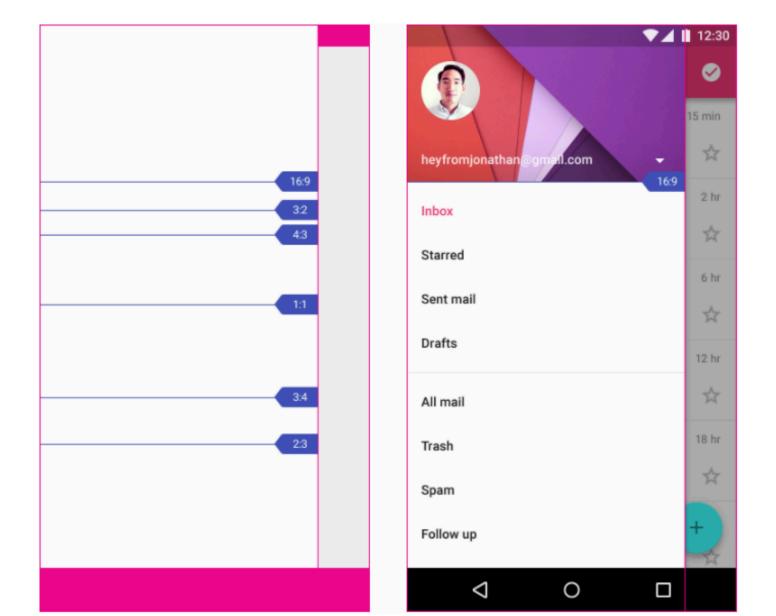
#### Ratio Keyline

 The proportion of an element's width to its height (called the aspect ratio) applies to both UI elements and screen size. It is written as width:height.

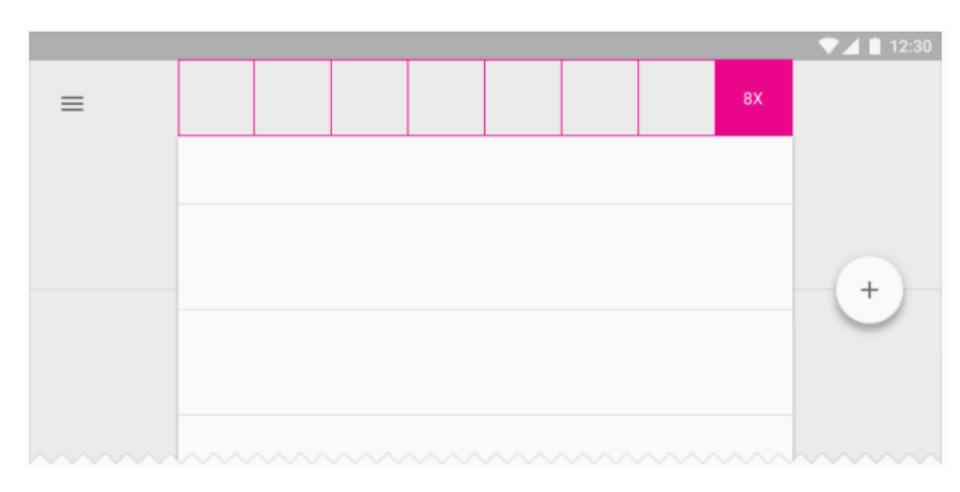
### Ratio Keylines



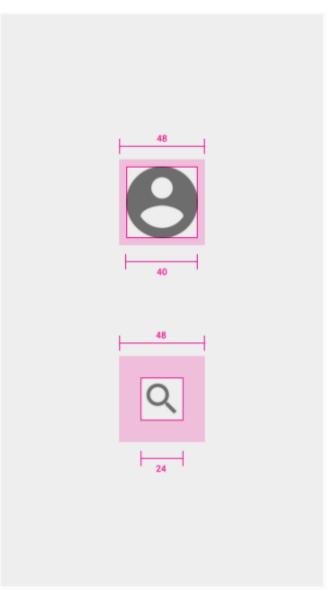
## Ratio Keylines

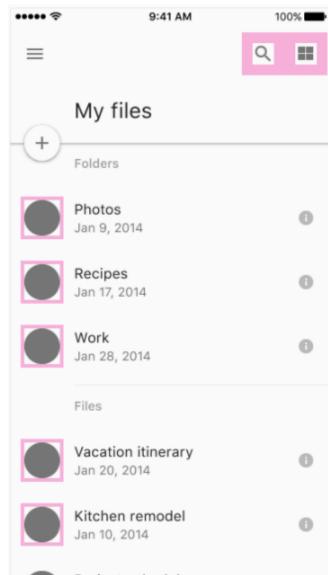


# Sizing by Increments



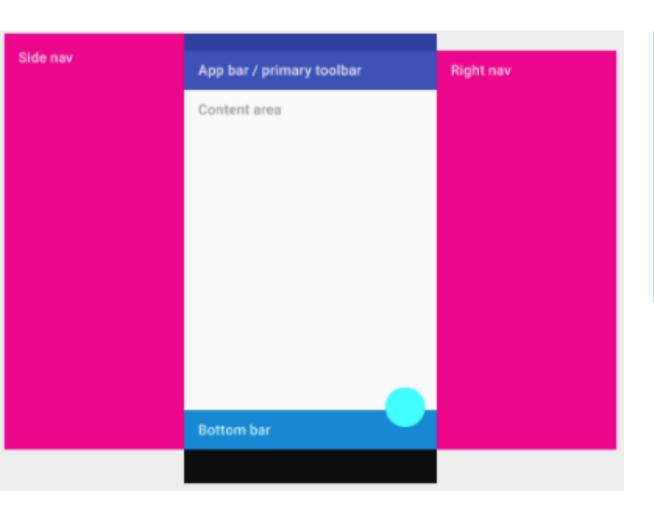
#### **Touch Target Size**



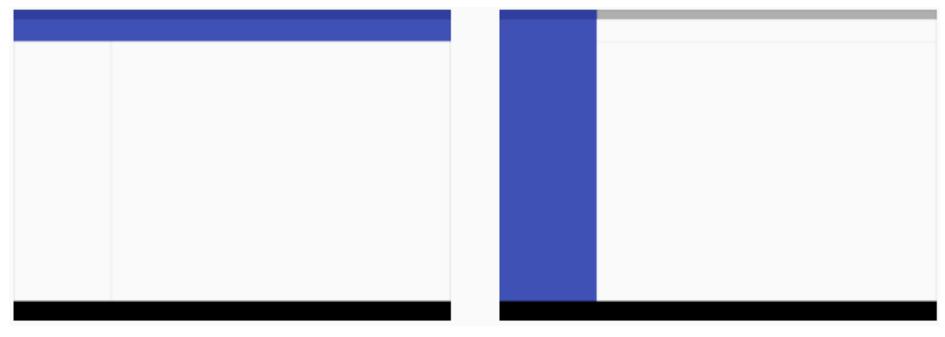


To ensure balanced information density and usability, touch targets should be at least 48 x 48 dp. In most cases, there should be 8dp or more space between them.

#### Structure

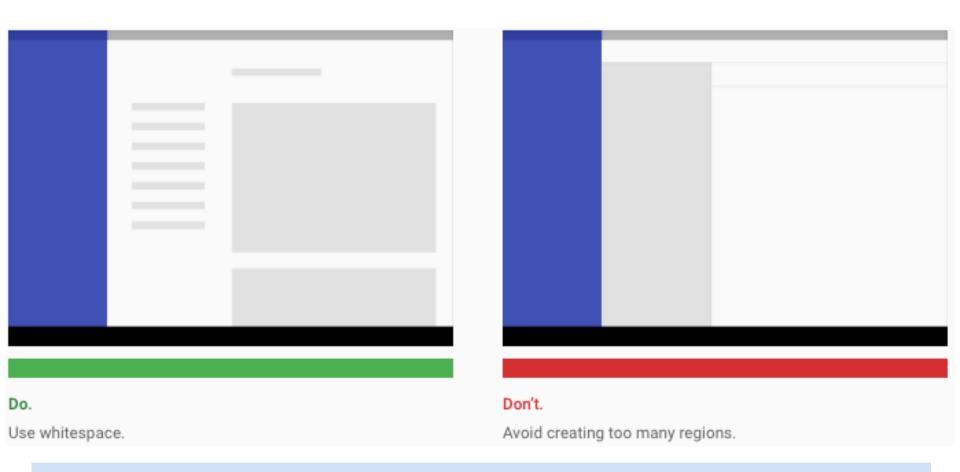


This structure includes a permanent app bar and floating action button. An optional bottom bar can be added for additional functionality or action overflow. Side nav menus overlay all other structural elements.

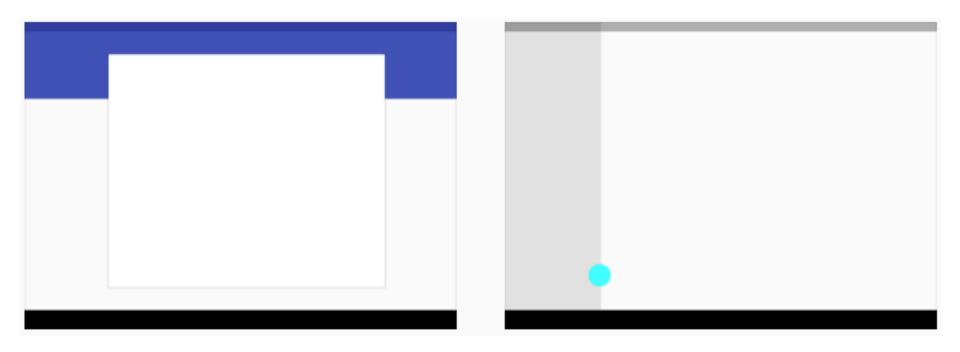


**Horizontal Divider** 

Vertical Divider

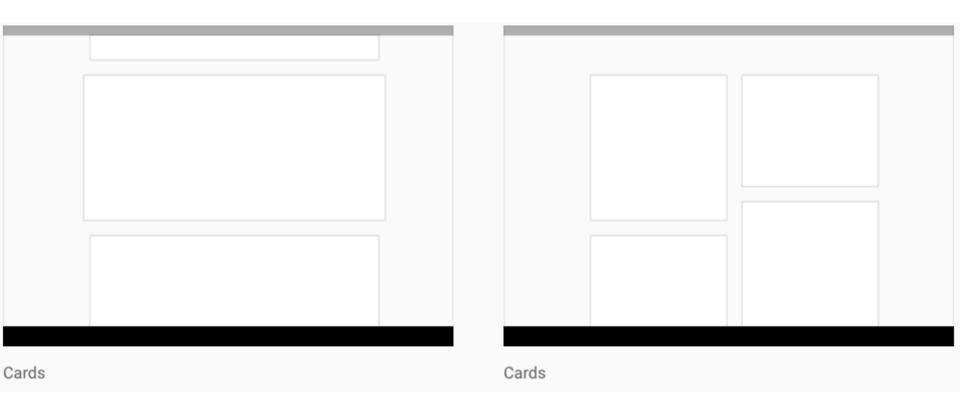


Avoid slicing up the interface into too many regions which can cause L shapes. Instead, use whitespace to delineate secondary areas.

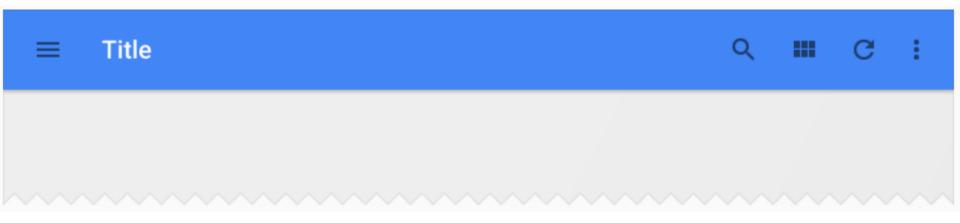


Card Breaking an Edge

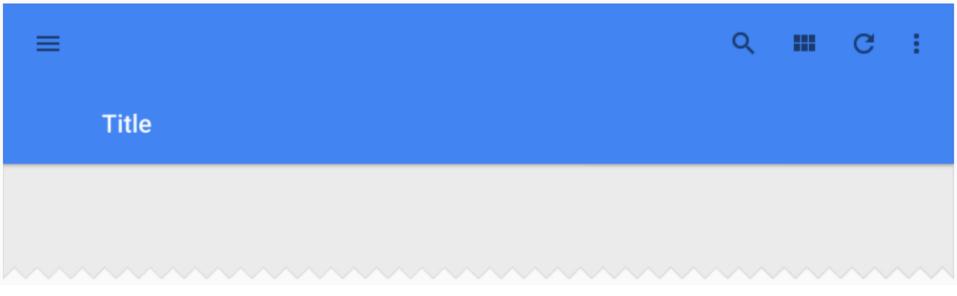
Floating Action Button Breaking an Edge



Use cards to organize content when specific behaviors are needed or if groupings of information need more separation than what whitespace or dividers can provide.



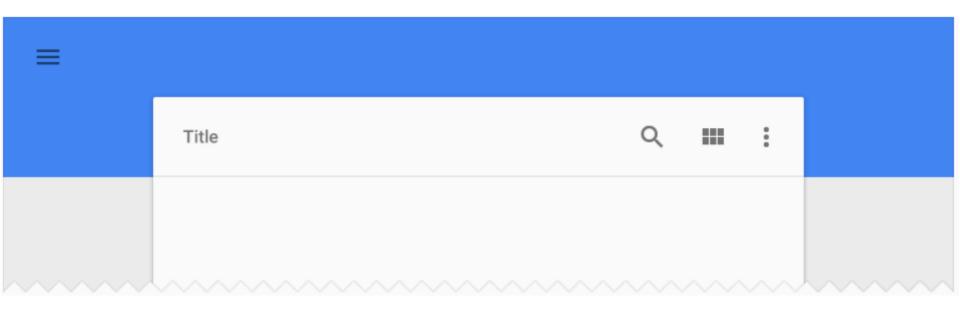
Full-width, default height app bar



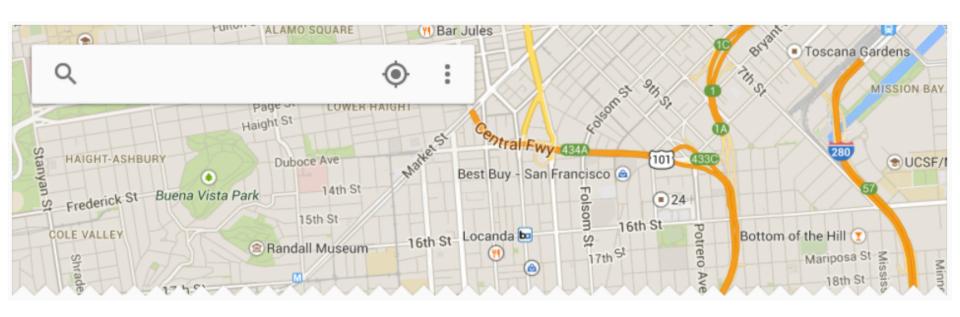
Full-width, extended height app bar



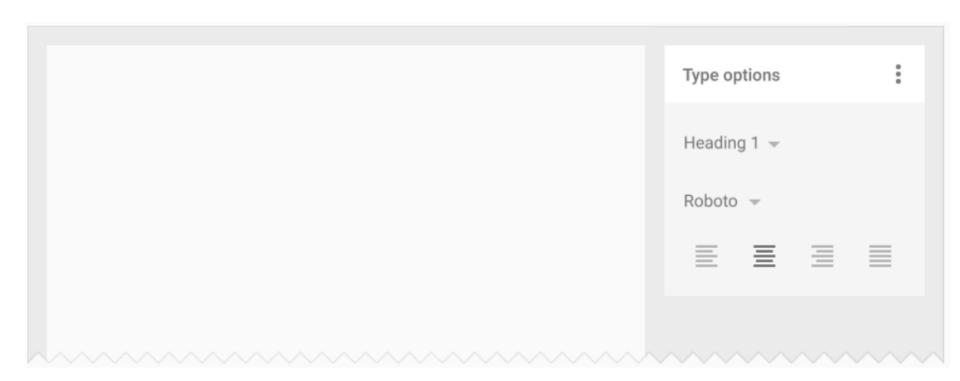
Column-width toolbars at multiple levels of hierarchy



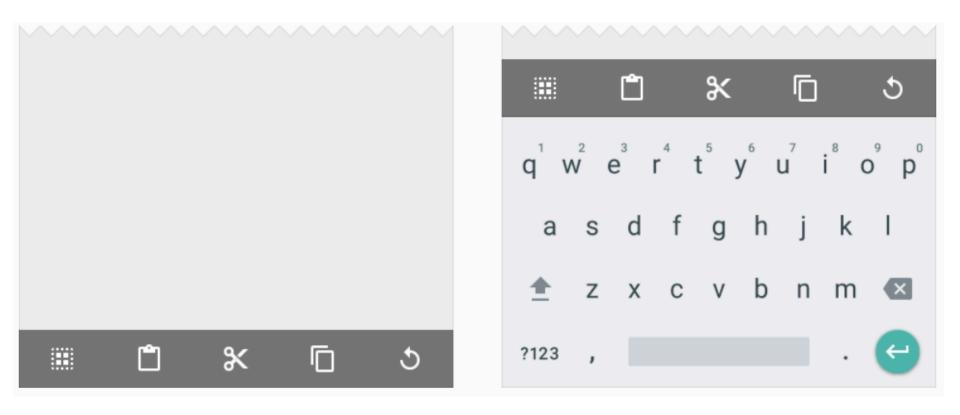
Flexible toolbar and card toolbar



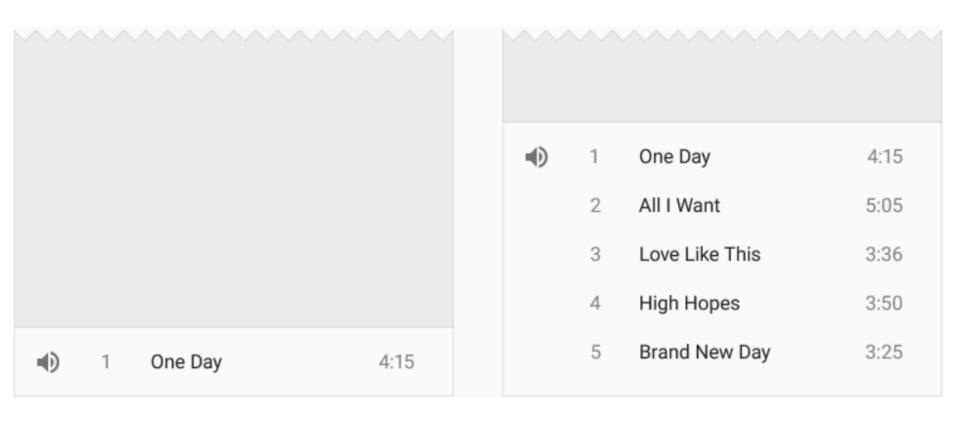
Floating toolbar



**Detached Toolbar Palette** 



Bottom toolbar that launches to a shelf and clings to the top of the keyboard or other bottom component



Bottom toolbar shelf

- Special kind of toolbar that's used for branding, navigation, search, and actions.
- The nav icon at the left side of the app bar can be:
  - A control to open a navigation drawer
  - An up arrow for navigating upward through your app's hierarchy
  - Omitted entirely if no navigation is required from this screen

- The title in the app bar reflects the current page. It can be an app title, page title, or a page filter.
- Icons on the right side of the app bar are apprelated actions. The menu icon opens the overflow menu, which contains secondary actions and menu items like help, settings, and feedback.

#### Hiding the app bar:

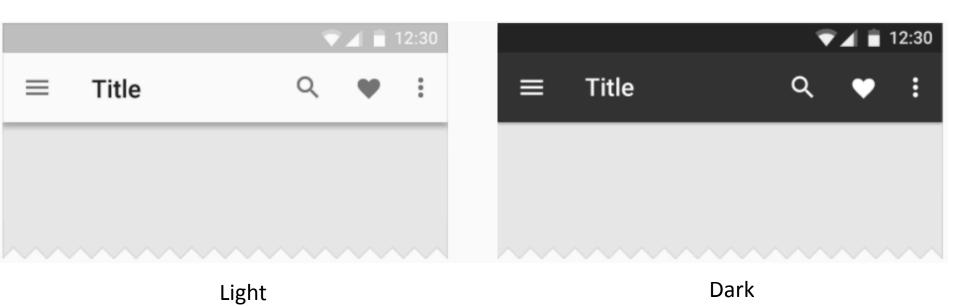
```
ActionBar actionBar = getSupportActionBar();
if (actionBar != null) {
    // hides title
    actionBar.setDisplayShowTitleEnabled(false);

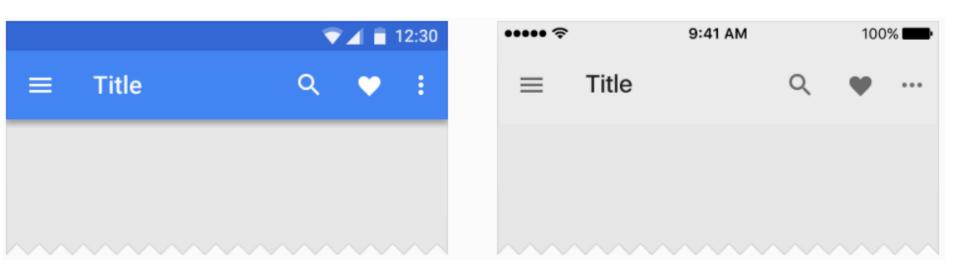
    // hides action bar
    actionBar.hide();
}
```



#### App bar structure

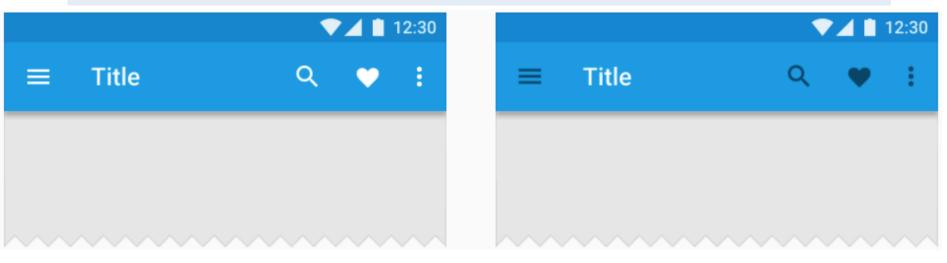
On the left: Nav icon, title, and filter icon On the right: Action and menu icons





Colored Transparent

The title can have a distinct color from the icons if increased visual hierarchy is needed. Distinct title colors work best on backgrounds with enough contrast for both white and black glyphs.



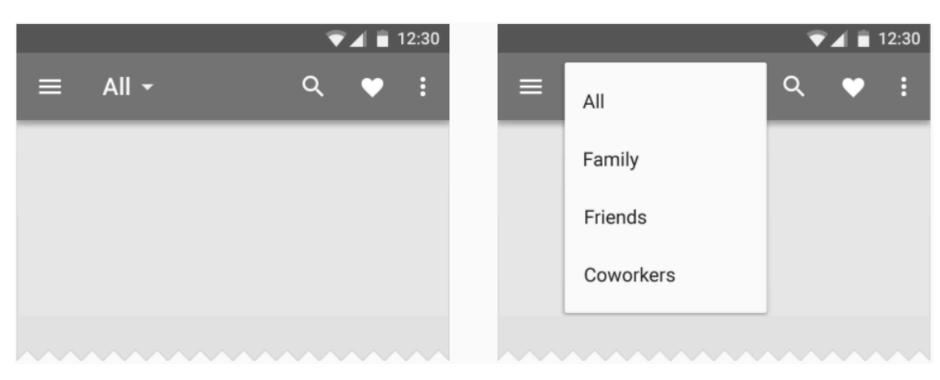
Single Color (default)

**Distinct Title Color** 

 More info regarding app bar in Layout Guidelines

#### Menu

A menu is a temporary sheet of paper that always overlaps the app bar, rather than behaving as an extension of the app bar.



Example of an app bar

Example of menu in an app bar